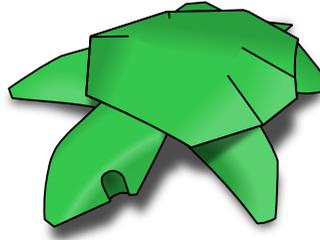
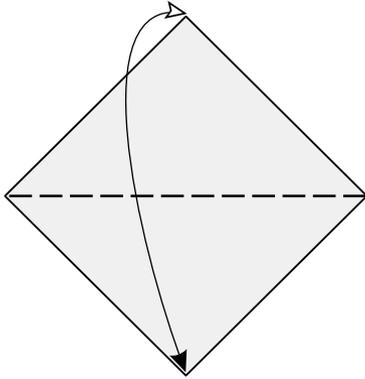


# Baby Turtle

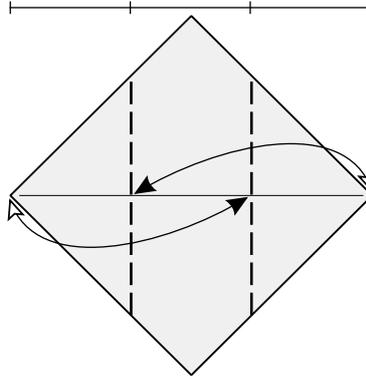


Model & Diagram  
Jens Kober, 2011/2016

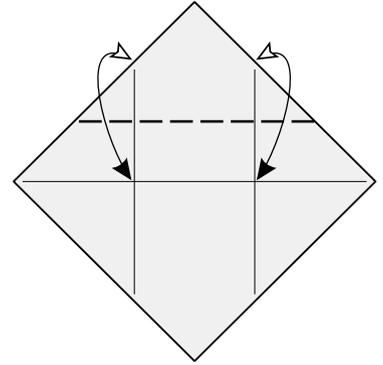
Use a 10x10cm paper for a 7.8cm long turtle.



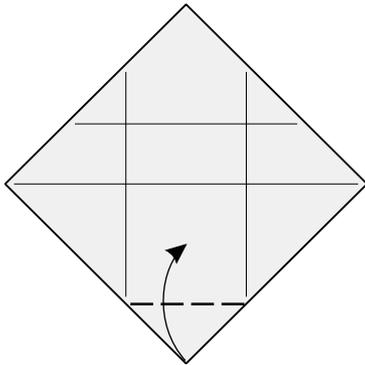
1. Start with the white side up. Fold and unfold diagonally



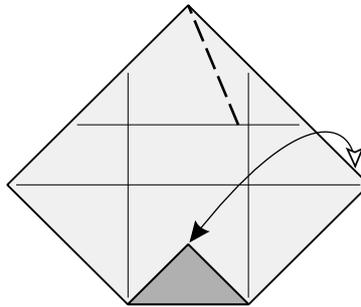
2. Fold and unfold into thirds.



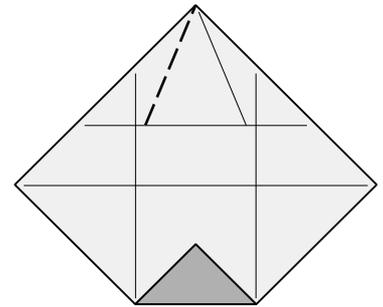
3. Fold and unfold.



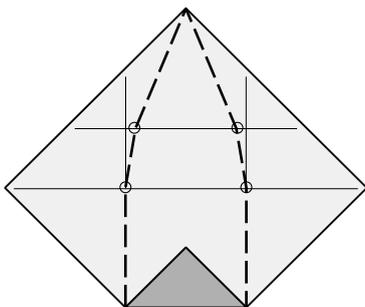
4. Fold the bottom tip up.



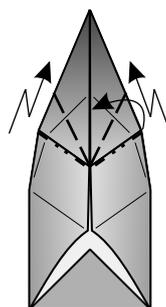
5. Fold the edge to the (imagined) diagonal (align the top right edge with the bottom corner).



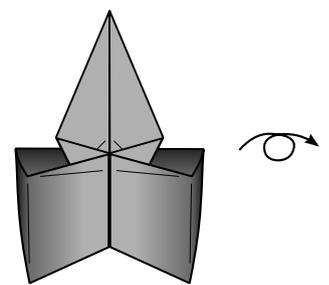
6. Repeat on the other side.



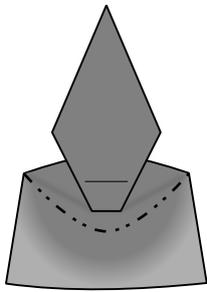
7. Fold as indicated forming a new valley fold between the circles. The model will not lay flat. Flatten the top.



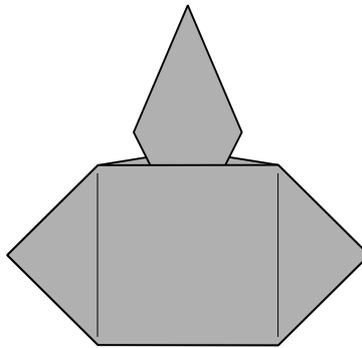
8. Crimp both layers together such that the existing crease aligns with the symmetry line. Do not crease the lower layer all the way but stop ca. in the middle between the two horizontal lines. Enlarged view.



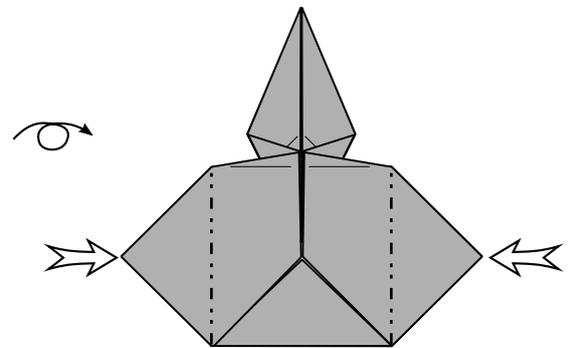
9. Turn over. Next view from slightly above.



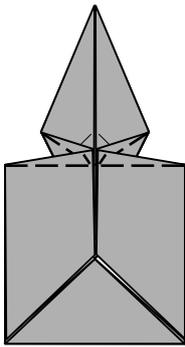
10. Form mountain fold on existing crease and flatten.



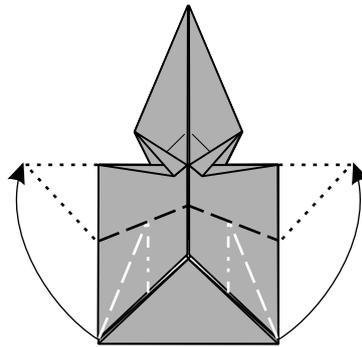
11. Turn back over.



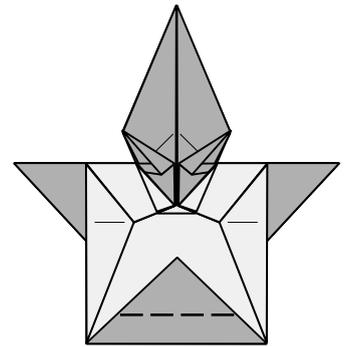
12. Inside reverse fold both sides on existing creases.



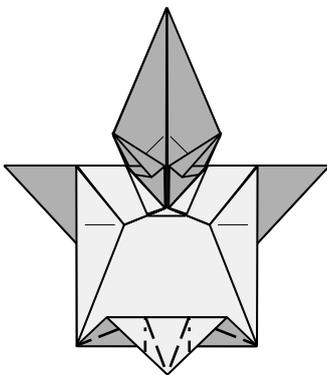
13. Swivel both sides of the neck to make the body line up with the horizontal hidden edge.



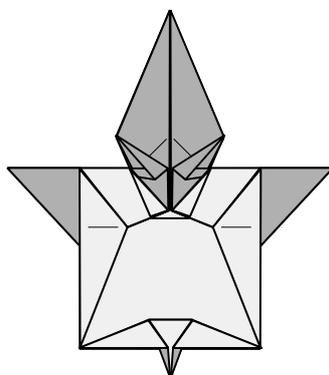
14. Fold the front legs up. The diagonal edge aligns with the horizontal edge. A swivel (creases indicated in white) will form on the side of the body.



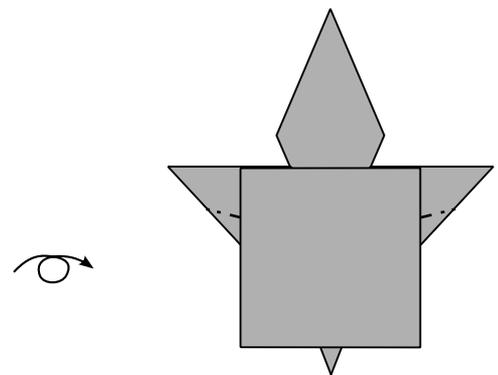
15. Fold the tail ca.  $\frac{1}{3}$  down.



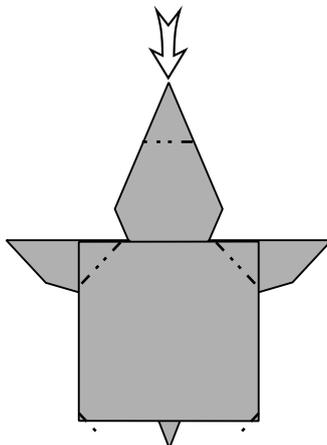
16. Narrow the tail with swivel folds.



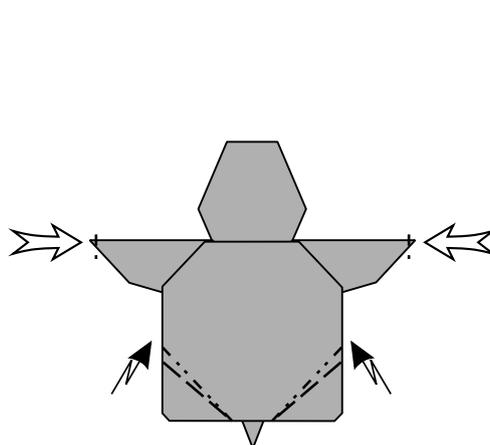
17. Turn over.



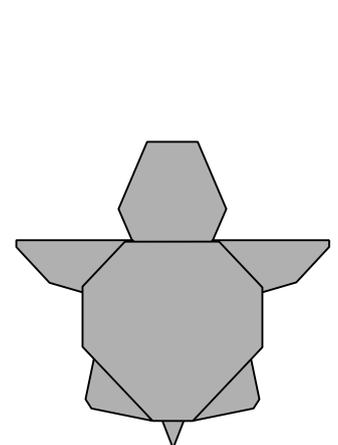
18. Shape the front legs with mountain folds (or closed sinks).



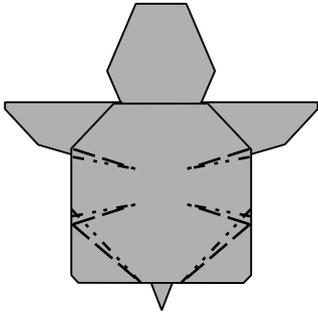
19. Round the shell with mountain folds. Inside reverse fold the head.



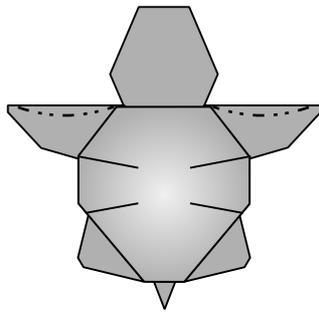
20. Pleat to form the hind legs. Inside reverse fold the tips of the front legs.



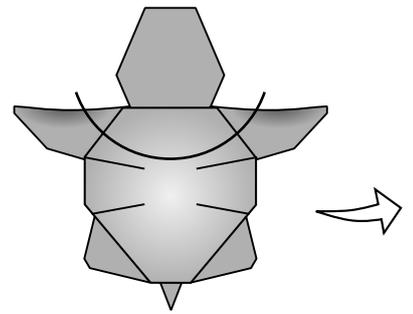
21. Flat turtle done. To turn it 3D, first unfold the pleats of the hind legs.



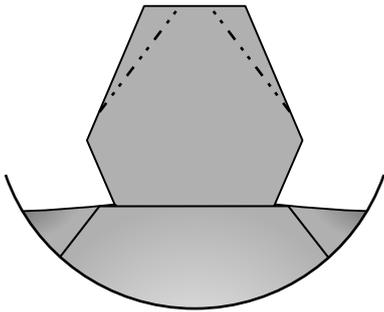
22. Pleat the body and reform the pleats for the hind legs.



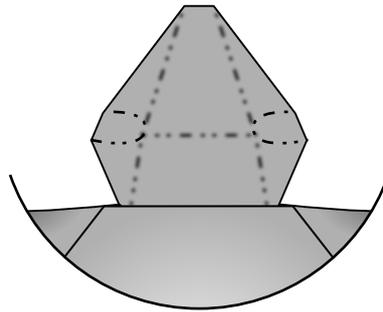
23. Round the front legs.



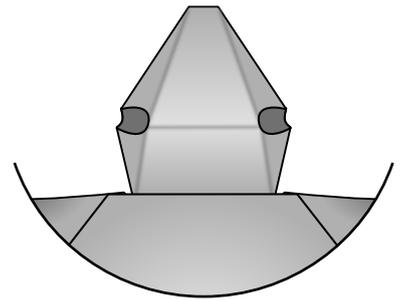
24. Enlarged view of the head.



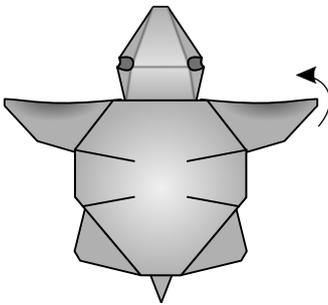
25. Fold under.



26. Make the head 3D and form eyes. Only the rounded creases for the eyes should be sharp.



27. Head done.



28. Pull one of the front legs slightly forward.

